

<b>Submission Requirements &amp; Judging Criteria</b>		<b>Rating</b> 0 = Not Rated 1 = Fair 2 = Good 3 = Excellent
<i>Video Submission</i>	Video of participant(s) answering questions for their submission.	
	First name of participant(s), SFK Location announced. What is the objective of the game? What do you want the players to learn from your game?	
	What were a few things you learned throughout the SFK program?	
	What were some fun activities you did in the program? Be detailed!	
	What makes your game unique and worthy of the win?	
	<b>TOTAL Video Submission</b>	
<i>Game Prompt</i>	Prompt is creatively depicted in the game.	
	Prompt is accurately presented.	
	<b>TOTAL Game Prompt</b>	
<i>Game Introduction</i>	Game title is present.	
	Help/instructions available. This includes game objective stated, movement controls explained, and scoring explained.	
	<b>TOTAL Game Introduction</b>	
<i>Game Mechanics</i>	User controlled character moves in all directions.	
	Other characters move on their own, either by inner code or paths.	
	Characters interact appropriately to other characters and environment given rules and gameplay.	
	Score keeping functions properly in game and appears on the screen.	
	<b>TOTAL Game Mechanics</b>	

<i>Game End</i>	Game provides you with a stated final score and lets you know if you have won or lost.	
	Gameplay stops with an image indicating the end of the game.	
	<b>TOTAL Game End</b>	
<i>Game Coding</i>	Code is logically grouped and organized.	
	Code is efficient.	
	<b>TOTAL Game Coding</b>	
<i>Game Play</i>	Music is used and appropriate for theme.	
	Sounds are used by characters to enhance gameplay.	
	Difficulty is appropriate. Objective is achievable.	
	Two or more levels are present.	
	<b>TOTAL Game Play</b>	
<b>TOTAL</b>		